

## VET Info Day 2024

# ENHANCING THE QUALITY OF VOCATIONAL EDUCATION AND TRAINING THROUGH **in**NOVATION WITH **V**IRTUAL **R**EALITY **VRinVET**

Date: **October 17, 2024**

Location: University of Oum El Bouaghi  
Main Conference Hall

### Project Description:

The general objective of the VRinVET project is to build institutional and personal capacity through innovative teaching and learning methods based on digital technologies. The project aims to train and encourage school principals, educators/teachers, and students at the Bachelor's and Master's levels to collaborate and creatively and effectively use 21st-century educational technologies. This objective will be achieved by addressing the need for innovation, advanced technological skills, resilience preparedness, and capacity development, by improving teaching methods with the necessary hardware and software. Teachers, being the pillars of any educational organization, must be at the heart of this digital transformation and educational innovation.

### Objectives of the Info Day:

- Inform the public about the benefits of vocational training and the opportunities offered by VR technology.
- Create synergy among various stakeholders (universities, businesses, young people, and adults in training).
- Promote exchanges and networking between participants and industry experts.
- Ensure the sustainability of vocational training initiatives through long-term partner engagement.

## Event Overview:

During this exceptional one-day event, VR technology will take center stage, featuring the participation of national experts in vocational training. The public will have the unique opportunity to discover the immense benefits of vocational training through captivating presentations and live demonstrations.

Influential representatives from the private sector will be present to set up interactive booths, showcase their innovative companies, and even accept applications for exclusive job opportunities. This will be the perfect occasion to create valuable connections and discover cutting-edge and responsive vocational training organizations.

In light of constantly evolving economic and social needs, as well as rapid digital transformation, this event aims to create exceptional synergy among the region's stakeholders. Together, we will build a dynamic and prosperous skills ecosystem.

This event will be a true boon for young people and adults, providing them with the necessary skills to succeed in fulfilling careers within an innovative, inclusive, and sustainable economy. Don't miss this unique opportunity to participate in an event that will shape the future of vocational training!

**Don't miss this unique opportunity to participate in a pivotal event that will shape the future of vocational training!**

## Agenda of the Information Day:

9h00 - 9h30	Reception and Participant Registration
9h30 - 9h45	Opening Speech By the University Rector – Pr. <b>Zohir DIBI</b> .
9h45 - 10h15	Project Presentation VRinVET By the National Project Coordinator – Dr. <b>Abdelhakim HADDOUN</b> .
10h15 - 11h45	Keynote Conference Theme 1: The Use of VR in Architecture Education in Algeria – Dr. <b>Radhwane AMOKRANE</b> Theme 2: The Opportunity of CBVET Projects (Capacity Building in Vocational Education and Training). Prof. <b>Mohamed BOUDOUR</b> , National Coordinator of the Erasmus+ Program.
11h45 - 12h15	Coffee Break and Networking
12h15 - 13h00	Practical experiences with VR technology. Demonstration of the latest innovations in VR applied to education and vocational training.
13h00 - 14h00	Lunch
14h00 - 16h00	Exhibitions of equipment and technologies. Private sector company booths showcasing their technologies.
16h00 - 16h30	Discussions and Q&A Session (Debate) An Interactive Session Where Participants Can Ask Questions to the Speakers and Company Representatives
16h30 - 17h00	Event Closure Thanks, Conclusion, and Recommendations