

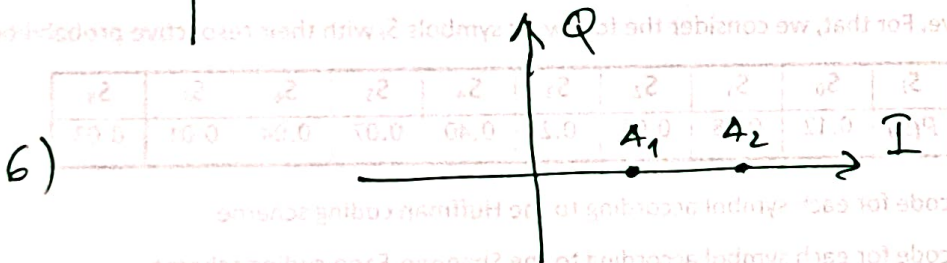
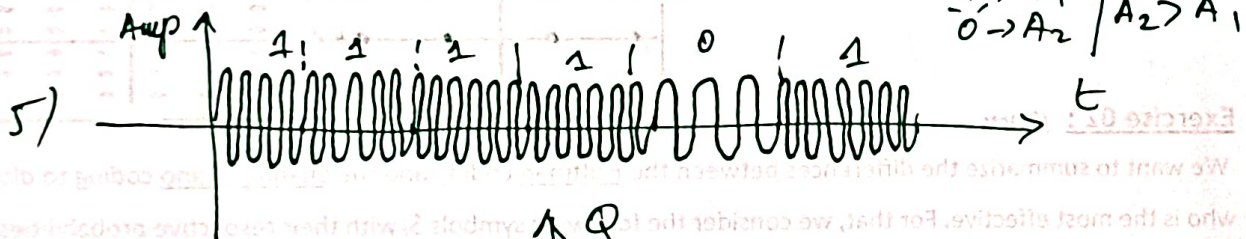
Exam Solution - Telecom Network 2Ex 01: $v = 1111101$ (I)1) BASK $\Rightarrow$ 02 levels $\Rightarrow L = 2 \Rightarrow \eta = \log_2 L = 1$ (nb of bits/symb)The baud rate $R = \frac{D}{\eta} = \frac{3}{1} = 3 \text{ Mbaud} = 3 \cdot 10^6 \text{ baud}$

2) $T_b = \frac{1}{D} = \frac{1}{3 \cdot 10^6} = 0,33 \cdot 10^{-6} \text{ s} = 0,33 \mu\text{s}$

3) $T_s = T_b = 0,33 \mu\text{s}$

4) $B_w = (1+d) \cdot R$, as $d=0$ (ideal case)

$\Rightarrow B_w = 3 \cdot 10^6 \text{ Hz} = 3 \text{ MHz}$

(II)

(1): 8 PSK

(2): 2ASK or BPSK

(3): 4 QAM

(4): 32 QAM

Exam Solution - Telecom Networks 2Ex 1: $v = 1111101$

(I)

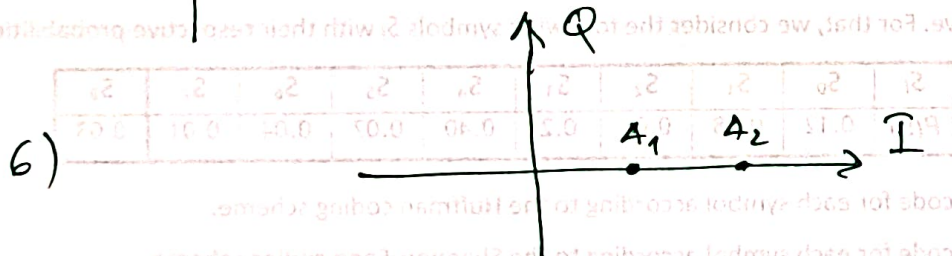
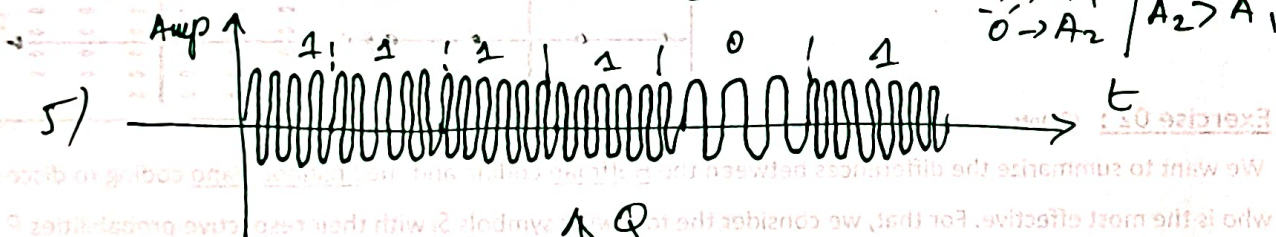
1) BASK $\Rightarrow$ 2 levels $\Rightarrow L = 2 \Rightarrow \eta = \log_2 L = 1$ (n_{br} bits/symb)The baud rate $R = \frac{D}{\eta} = \frac{3}{1} = 3 \text{ Mbaud} = 3 \cdot 10^6 \text{ baud}$

2) $T_b = \frac{1}{D} = \frac{1}{3 \cdot 10^6} = 0,33 \cdot 10^{-6} \text{ s} = 0,33 \mu\text{s}$

3) $T_s = T_b = 0,33 \mu\text{s}$

4) $B_w = (1+d) \cdot R$, As $d=0$ (ideal case)

$\Rightarrow B_w = 3 \cdot 10^6 \text{ Hz} = 3 \text{ MHz}$



(II)

(1): 8 PSK

(2): 2ASK or BPSK

(3): 4 QAM

(4): 32 QAM

* Exo 2 1) Huffman encoding

+ tree. + Diagram

Symbol	S ₀	S ₁	S ₂	S ₃	S ₄	S ₅	S ₆	S ₇	S ₈
Code	011	0011	0101	000	1	0100	00101	001001	001000

→ 2) Shannon-Fano coding

+ tree diagram

Symbol	S ₀	S ₁	S ₂	S ₃	S ₄	S ₅	S ₆	S ₇	S ₈
Code	100	101	1101	10	00	0011	0111	11111	11110

→ 3) Huffman is prefix

Shannon-Fano is not prefix

→ 4) $H(x) = -\sum_i P_i(x) \cdot \log_2 P_i(x) = 2,54 \text{ bits}$

→ 5) $\eta = \frac{H(x)}{\bar{L}} \quad / \quad \bar{L} = \sum_i l_i P_i(x) =$

* Huffman $\rightarrow \eta_H = \frac{H(x)}{\bar{L}_H}$, where $\bar{L}_H = 2,60 \text{ bits}$.

* Shannon-Fano $\rightarrow \eta_S = \frac{H(x)}{\bar{L}_S}$, where $\bar{L}_S = 2,64 \text{ bits}$

$\Rightarrow \eta_H = 0,977 = 97,7\%$

$\eta_S = 0,962 = 96,2\%$

→ Remark: Huffman encoder is more efficient than Shannon-Fano encoder

Exo 3 1 $m = 11010101$

$H(15, 11)$, to compute $H(15, 11) \rightarrow m = \overset{101112654321}{00011010101}$
(11 bits)

$r = 15 - 11 = 4$ bits $\rightarrow C_3, C_2, C_1, C_0$.

* $C_0 = v_2$

v_{15}	v_{14}	v_{13}	v_{12}	v_{11}	v_{10}	v_9	v_8	v_7	v_6	v_5	v_4	v_3	v_2	v_1	v_0
m_{15}	m_{14}	m_{13}	m_{12}	m_{11}	m_{10}	m_9	C_3	m_4	m_3	m_2	C_2	m_1	C_1	C_0	
0	0	0	1	1	0	1	C_3	0	1	0	C_2	1	C_1	C_0	

* $C_0 = v_3 \oplus v_5 \oplus v_7 \oplus v_9 \oplus v_{11} \oplus v_{13} \oplus v_{15} = 1$

* $C_1 = v_2 \oplus v_6 \oplus v_7 \oplus v_{10} \oplus v_{11} \oplus v_{14} \oplus v_{15} = 1$

* $C_2 = v_5 \oplus v_6 \oplus v_7 \oplus v_{12} \oplus v_{13} \oplus v_{14} \oplus v_{15} = 0$

* $C_3 = v_9 \oplus v_{10} \oplus v_{11} \oplus v_{12} \oplus v_{13} \oplus v_{14} \oplus v_{15} = 1$

$\Rightarrow v = \overset{C_3}{000} \overset{C_2}{110} \overset{C_1}{101} \overset{C_0}{111}$

Generator Matrix: G (11x15)

$G =$

1	0	0	0	0	0	0	0	1	0	0	0	1	0	1	1
0	1	0	0	0	0	0	0	1	0	0	0	1	0	1	0
0	0	1	0	0	0	0	0	1	0	0	0	1	0	0	1
0	0	0	1	0	0	0	0	1	0	0	0	1	0	0	0
0	0	0	0	1	0	0	0	1	0	0	0	0	0	1	1
0	0	0	0	0	1	0	0	1	0	0	0	0	0	1	0
0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	1
0	0	0	0	0	0	0	1	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0	1	0	0	1	0	1	0	1
0	0	0	0	0	0	0	0	0	1	0	1	0	1	0	0
0	0	0	0	0	0	0	0	0	0	1	0	0	1	0	1