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Level: 1st year "Computer Science"

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Module: Algorithmic and Data Structures 1 **Duration**: 1h30m

Exam n°1

Standard Correction

Exercise n°1 (Course questions) (5 points)

- Q1. Check the correct answer, how are the elements of an array organized in RAM?(0.25 point)
 - \square Randomly
 - Contiguously
 - ☐ The last element that is added into an array will be the first to come out
 - ☐ Each programming language has its own way of organizing elements in any table
- Q2. Determine the errors in the following C program, then write it correctly in the box opposite. (1 point -0.25 for each error)

```
#include <stdio.h>
main()
{
  int digit, s;
  float N;
  s=0;
  while( N!!=0)
  {
  digit=N%10;
  s+=digit;
  N=N/10;
  }
  printf ("%f \n", s);
}
```

```
#include <stdio.h>
main()
{
  int N, digit, s;
  scanf ( "%d", &N);
  s=0;
  while( N!=0)
  {
    digit=N%10;
    s+=digit;
    N=N/10;}
  printf ("%d \n", s);
}
```

- Q3. Complete, to increase the value of a counter, we use an increment (++). (0.25 point)
- **Q4.** What is the difference between the while loop and the repeat loop? (0.5 point)

While to express iterations in which the first execution of the body of the loop is subject to a condition, the number of executions can be =0.

Repeat to express iterations in which the first execution of the body of the loop is not subject to a condition, the body of the loop executes at least once.

- Q5. What are the following functions: (0.75 point / 0.25 for each function)
- **Length** (): it provides the length of string.

- **sqrt()**: function returns the square root of a real number.
- **abs()**: function returns the absolute value of a real number.
- **Q6.** Check the correct answer, what does a matrix represent in algorithms? (0.25 point)
 □ Multidimensional array.
 - ☐ Two-dimensional array.
- **Q7.** Type_Month = (JANUARY, FEBRUARY, ..., DECEMBER). Type_Month is an enumerated type, is this declaration correct? Explain

This declaration is not correct (0.25 point) because it is necessary to list all the values. (0.5 point). Correct declaration

Type_Month = (JANUARY, FEBRUARY, MARCH, APRIL, MAY, JUNE, JULY, AUGUST, SEPTEMBER, OCTOBER, NOVEMBER, DECEMBER);

- **Q8.** Complete, a set of values with the same variable name, the same type and identified by a number, is called **an array (0.25 point)**
- **Q9.** Declare new types or structures that make it possible to store a basketball player, who is characterized by his name, his date of birth, his nationality, and his height. (1 point)

```
Type N_Date= Record

Day: integer;

Month: integer;

Year: integer;

EndRecord
```

```
Type player =Record
Name: string;/Name: array [1..20] character;
Data: N_Date;
Nationality: string;
Size: real;
EndRecord
```

Exercise n°2

(5 points)

1.

```
Algorithm calculator;

Variables A, B, C: integer; (0.5 point)

op: character;

Begin

Write ("Enter two integers"); (0.5 point)

Read (A,B);

Write ("Enter the operator");

Read (op);
```

```
if (op='+') then
                                                                                           C \leftarrow A + B;
 According to (op) do
                                                      else if (op='-') then
                                                                                           C \leftarrow A-B;
                                                                                           C \leftarrow A*B;
  case '+': C \leftarrow A+B;
                                                            else if (op='*') then
  case '-': C \leftarrow A-B;
                                                                 else if (op='/') then C \leftarrow A/B;
  case '*': C \leftarrow A*B:
                                                                      endif
                                       (2 points)
                                                                 endif
  case '/': C \leftarrow A/B;
  Other cases: Write ("Error");
                                                        endif
end
                                                      endif
 Write ("The result is ", C);
                                                       Write ("The result is ", C);
End
                                                       End
```

2. Translate the algorithm into a C program (2 points)

```
#include <stdio.h>
main(){
     int A,B,C;
     char op;
     printf("Enter two integers \n");
     scanf("%d%d", &A, &B);
     printf("Enter the operator \n");
     scanf("%c", &op);
     switch(op) {
          case '+': C=A+B;
          break;
          case '-': C=A-B;
          break;
          case '*': C=A*B;
          break;
          case '/': C=A/B;
          break;
          default: printf ("Error \n");
          break;
     printf ("The result is %d",C);
```

Exercise n°3 (4 points)

```
Algorithm Perfect_square;

Variables i, X, RC : integer;

CP: Boolean;

(0.5 point)
```

```
Begin
Write ("Enter a natural integer");
                                                  (0.5 point)
Read (X);
CP \leftarrow False ; i \leftarrow 0 ;
While ((i<= X div 2) and (CP=false)) do
    If (X=(i*i)) then
                                                 (2 points)
      CP← True;
      RC \leftarrow i;
    Endif
   i \leftarrow i+1;
endwhile
If (CP=true) then
  Write ("The given number is a perfect square and its root is, RC);
                                                                                    (1 point)
else
   Write ("The given number is not a perfect square);
endif
End
```

Exercise n°4 (6 points)

```
Algorithm Succession_three_values;

Variables T :array[1..150] integer;
i, n, V1, V2, V3, NBrep :integer;

Begin

Repeat

Write ("Give the size of the array n≤150"); (0.5 point)

Read (n);

Until (n>0 and n≤150)

For i←1 à n do (1 point)

Read (T[i]);

Endfor

Write ("Give the values V1, V2 and V3"); (0.5 point)

Read (V1, V2, V3);
```

```
i \leftarrow 1; NBrep←0;

While (i<n) do

If (T[i]=V1 and T[i+1]=V2 and T[i+2]=V3) then

NBrep← NBrep+1;

i \leftarrow i+3;

else

i \leftarrow i+1

Endif

Endwhile

Write ("Number of successions of values",V1, V2, V3, " is ",NBrep);

End
```