

## Corrigé type

- I.
1. Faux
2. Faux
3. Vrai
4. Vrai
5. Vrai
6. Vrai
7. Vrai
8. Faux
9. Vrai
10. Faux

### Exercice 1

```
fmod mots is
protecting INT .
protecting QID .
sort List .
subsort Qid < List .
op nil : -> List [ctor] .
op __ : List List -> List [ctor assoc id: nil] .
op words : List Int -> Int .
op wordoc : List Int -> Int .
op number : List -> Int .
op delete : List Int -> List .
var L : List .
var c : Qid .
var n : Int .
var i : Int .
ceq delete(c L, i) = delete(L, i - 1) if i > 0 .
ceq delete(c L, i) = c L if i == 0 .
eq delete(nil, i) = nil .
ceq words(c L, n) = words(L, n) if c == ' and L /= nil .
ceq words(c L, n) = n if c == ' and L == nil .
ceq words(c L, n) = words(delete(L, wordoc(c L, 0)), n + 1) if c /=
' and L /= nil .
eq words(nil, n) = n .
ceq words(c L, n) = n + 1 if c /= ' and L == nil .
ceq wordoc(c L, i) = wordoc(L, i + 1) if c /= ' and L /= nil .
ceq wordoc(c L, i) = i if c == ' or L == nil .
eq number(L) = if L /= nil then words(L, 0) else 0 fi .

endfm
```

## Exercise 2

```
(omod Roundrobin is
protecting QID .
protecting INT .
sort list .
sort state .
subsort Qid < list .
subsort Qid < Oid .

ops wait ready run quit : -> state [ctor] .
op head : list -> Qid .
op delete : list -> list .
op add : list Qid -> list .
op nil : -> list [ctor] .
op __ : list list -> list [ctor assoc id: nil] .

vars P L T : Oid .
var l : list .
var n : Qid .
vars c q t : Int .
eq head(n l) = n .
eq head(nil) = nil .
eq delete(n l) = l .
eq delete(nil) = nil .
eq add(l, n) = l n .

class queue | List : list .
class time | quantum : Int, clock : Int .
class task | CPUtime : Int, State : state .

crl [turn] : < P : task | CPUtime : c, State : wait > < L : queue |
List : l > => < P : task | CPUtime : c, State : ready > < L : queue
| List : delete(l) > if P == head(l) .
rl [begin] : < P : task | CPUtime : c, State : ready > => < P : task
| CPUtime : c, State : run > .
crl [run] : < P : task | CPUtime : c, State : run > < T : time |
quantum : q, clock : t > => < P : task | CPUtime : c - 1, State :
run > < T : time | quantum : q - 1, clock : t + 1 > if q > 0 .
crl [quit] : < P : task | CPUtime : c, State : run > < T : time |
quantum : q, clock : t > => < P : task | CPUtime : c, State : quit >
< T : time | quantum : 4, clock : t > if (q == 0 and c <= 0) .
crl [rewait] : < P : task | CPUtime : c, State : run > < T : time |
quantum : q, clock : t > < L : queue | List : l > => < P : task |
CPUtime : c, State : wait > < T : time | quantum : 4, clock : t > <
L : queue | List : add(l, P) > if (q == 0 and c > 0) .
endum)
```